#### "JEUX SANS FRONTIERES"

# OPEN AIR SWIMMING POOL, MARINE DRIVE, SOUTHPORT.

## VTR: 12TH AUGUST 1975 - PROJECT NO. 02745/4101

## PROPERTY REQUIREMENTS

#### GAME 1: BOARDING PARTY

- 1) 6 off small Rowing Boats and 18 paddles Southport
- 2) 6 off 20' 0" lengths ½" rope
- 3) 7 off maroon boxes
- 4) 30 off maroons discuss with Designer

#### GAME 2: SETTING SAIL

- 1) 2 pulley to take ½" rope see esigner
- 2) 2 lengths of 100' 0" ½" rope
- 3) 80 off leather waist belts see Designer
- 4) 2 strong spring clips (to clip over 3" metal eyes).

## GAME 3: MAN OVERBOARD

- 1) 2 off strong pulleys to take ½" rope
- 2) 2 off 100' 0" lengths of  $\frac{1}{2}$ " rope

## GAME 4: BREAD BOAT

- 1) 6 rowing boats ex. Game 1
- 2) 6 off large wicker baskets
- 3) 6 off 50'0" lengths ½" rope

#### GAME 5: RAISING THE ANCHOR

1) 60' 0" length of 1" rope

#### GAME 6: PROVISIONING THE SHIP

- 1) 18 off packing bales
- 2) 12 off small beer barrels
- 3) 6 off Parrot cages
- 4) 6 off small Trunks
  - 5) 6 off water barrels
  - 6) 6 off 20' 0" lengths of coiled 1" rope
  - 7) 6 off large wicker baskets ex. Game 4
  - 8) 6 off bed rolls (rolled up blankets)
  - 9) 6 off dummy sailors

## GAME 7: WALKING THE PLANK

- 1) 1 pulley to take ½" rope
- 2) 1 off 20' 0" length of  $\frac{1}{2}$ " rope
- 3) l large practical Brass Bell

## GAME 8: ABANDON SHIP

1) Large quantity of smoke maroons and maroon boxes - discuss with Designer

#### FIL ROUGE: RESCUE

- 1) 1 rowing boat and oars Designer to obtain
- 2) 100' 0" length ½" rope
- 3) Block and Tackle Designer to obtain
- 4) 60' 0" length 1" rope
- 5) 1 off 5' x 3' Jolly Roger flag with toggles
- 6) 1 off 2'0" length 2" diam. hardwood dowel Foxes.

#### RESERVE GAME: ROPE CLIMB

1) 7 off 20'0" lengths of  $\frac{1}{2}$ " rope

### DRESSING PROPS:

- 1) Figurehead
- 2) Ships Wheel
- 3) 1 dozen Assorted Beer Barrels
- 4) 1 dozen Packing Crates
- 5) Approx. 6 Hanging Lanterns
- 6) Block and Tackle
- 7) Fishing nets
- 8) Lobster Pots
- 9) 2 old benches
- 10) 2 old settles
- 11) 6 old chairs V
- 12) Coil of chain etc.
- 13) 3 benches (wooden)

## DRESSING PROPS (Continued):

- 14) 1 dozen pewter Tankards and 1 dozen pewter plates
- 15) 4 wooden bowls
- 16) 2 old handcarts